AMWAY.quide

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COLLABORATORS			
	TITLE : AMWAY.quide		
ACTION	*NAME*	*DATE*	*SIGNATURE*
WRITTEN BY	Thomas R. Grant	August 5, 2022	

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Contents

Chapter 1

AMWAY.quide

1.1 AMWAY DataBase

```
                                AMWAYDeck V3.1
             A DataBase for use by AMWAY Distributors.

                      Written by Thomas R. Grant


              Introduction

              Requirements

              Installation

              Main Program

              Registration

              Disclaimer

              Thanks

              Gremlins

              About AMWAY
```

1.2 Introduction

```
              AMWAYDeck is a DataBase for use by AMWAY Distributors.

I designed it to keep track of my AMWAY customers, orders and stock.

Created with CanDo3.8® on an accelerated Amiga 1200 with 18 megs of RAM.

I hope it works OK on your system. Please let
```

```
                    me
                    know if it doesn't.
```

1.3 AMWAY

```
                    $$$$ Want to make some extra cash? $$$$
     Have some free time to yourself?
     Ever thought of having your own business?

     Then you might like to have a look at "AMWAY"

     It can offer a lot of opportunities.

     If you're interested, please let me know.

     They're even on the Internet at:

     http://www.amway.com/amway/globalv/australi.htm
```

To be in AMWAY you first have to become a "Distributor" and in order to
become a "Distributor" you need a "Sponsor" If you would like me to be
your "Sponsor", please let me know at my
                    Address
                     .

1.4 ADDRESS

```
                         Thomas R. Grant

                              at

                         265 Robin Road
                         Semaphore
                         South Australia
                         Australia 5019

                         PH: (08) 84 493690
                         PH: (08) 8 2423506

               or on the NET: TGrant@Merlin.net.au
```

1.5 Installation

To install, just copy the drawer "AMWAYord" to your hard drive.

You also need these Libraries to make it work:

        Cando.library : (Supplied in the Archive)

Lowlevel.library : (Supplied in the Archive)

Candogfx.library : Not necessary for this program but may be used in
                          other programs from this author.

Copy these libraries to your "Libs:" directory.

In the "Libs:" directory you will find an icon all set up to install these
libraries automatically to your system. If you have later versions of the
libraries already installed, they will NOT be overwritten.

1.6 System Requirements

                System requirements:

    Amiga 1200 3000 4000 etc.

    The
                  CanDo libraries
                  in your LIBS: directory.

    Some RAM.

1.7 Main Program

                When you first start this program, it creates a directory in "Ram ↩
                  :" called
"AMWAYData"

It is in this drawer that most of the program files save to.

The program creates four sub drawers in "Ram:" and they are:

                        "Ram:AMWAYData/CustData"
                        "Ram:AMWAYData/DistData"
                        "Ram:AMWAYData/OrderData"
                        "Ram:AMWAYData/PrintData"

If these Drawers do not exist on your system, then they are created there
as well, all except the "Ram:AMWAYData/PrintData". This drawer is used to
store temporary print information that can be sent to the printer at any
time.

I used "Ram:" as temporary storage for speed and for programming test
purposes.

PLEASE NOTE: Because I hate requesters that come up with:

    "Do you want to Quit"

I have NOT put in this feature, so Save your work before quitting.

In this archive I have included my own defaults and information in the
drawers mentioned above. This might help you in understanding how the
program works and what information to put in.

Distributor Screen

DataBase Screen

Ordering Screen

Customer Screen

Tutorial

1.8   Distributor Screen...

"DISTRIBUTOR SCREEN" HOTKEY = right Amiga + T

In this Screen you put in Information about yourself, like your Name, your
personal Number, your Sponsors name etc.

Buttons

Fields

Menues

1.9   Distributor Screen Buttons...

THE BUTTONS.

Name

Number

Today's Date

Up & Down arrows

Your Order No

New

Quit

                    Sponsor

                    Load

                    Save

                    Open DataBase

1.10   Name Button...

                    Click on the Name button to clear the Name field.

The Name field is where you type in your Name.

NOTE: Changing your name in "Name" field will result in an automatic
change in the
                    Number
                    and reset the Number to "0".

1.11   Number Button...

                    Click on the Number button to clear the Number field.

The Number field is where you type in your Number.

NOTE: If the "Number" is set to "0" the cursor stays in the "Number" field
or goes to the
                    Name
                    field if that is also empty.

1.12   Todays Date...

                    "Todays Date...

Click on this button to automatically set the current date and set the

                    Order
                    field to the correct order.

If when you first start this program you have no settings, the Date is
automatically set to the current Date. If you have settings saved the
program will load the date that was saved in the settings.

I designed this feature so you could see when you last used the program.
The date that is set in the "Distributor Screen" has no effect on the rest
of the program.

The "Day, Month, Year & Order Fields" are where you can enter your own
numbers.

1.13 /\ & \/

 " /\ = + "
 " \/ = - "

These buttons will increase or decrease the numbers in the "Day", "Month",
"Year" & "Order" fields.

Once the number in the field has reached its lowest or highest number it
resets the number to its default value.

 EG: Once the number in the "Day" field reaches 32 and you click on "/\"
     to increase the number, the number in the "Day" field returns to 1.

1.14 The Order Number

This button resets the number in the "Order" field. The "Order Number" is
calculated from the Date.

   EG: Week 1 is Order 1, Week 2 is Order 2 and so on.

1.15 New...

 "NEW" HOTKEY = right Amiga + N

This button resets all the fields in the "Distributor Screen". Use this
button If you want to start from scratch.

1.16 Quitting the Program...

                "QUIT" HOTKEY = right Amiga + Q

When you select the "Close Window" button or the "Quit" button the program
deletes all the temp files in "Ram:" and quits.

As mentioned in the
                Main Program
                , I've not put in a safety feature with
a requester asking you if you want to quit.

1.17   Your Sponsor

                    "SPONSOR"

This is where you enter your Sponsors Name and Number.

It functions as in the
                Name
                &
                Number
                buttons.

In order to be an "AMWAY" distributor you need to have a "Sponsor".
If you like, I could help you by becoming your "Sponsor".
Just send me a reply to my
                Address
                 .

1.18   Loading the Information

 "LOAD" HOTKEY = right Amiga + L

This Button or Menu option loads a requested file from the current
directory, the Requester has Pattern matching.

  EG. Pattern: #?.Data

This will display any files with the .data suffix after them.

1.19   Saving your Data

 "SAVING YOUR DATA"

 HOTKEY (Save) = right Amiga + S   HOTKEY (Save As) = right Amiga + A

These Button and Menu options save the data to "Ram:" and to your current
directory in your hard drive.

The Save As option in the menu brings up a requester so you can enter
your own information.

When Saving your data in the "Ordering" & "Customer" screens the Data is
saved in this format:

  "Order-[23\01\97].Data"
  "Cust-[23\01\97].Data"

This will help keep track of the day you ordered the products.

1.20   Open DataBase

              "OpenData"

This Button or Menu option takes you to the Very Heart of the Program...

            Drum roll please.... The
           DataBase
          .

1.21   Main Window Fields

                        In these fields you enter your details.

            Name

            Number

            Day, Month, Year & Order

            Sponsor

1.22   Project Menu

                        PROJECT MENU:

            New...

            Load...

            Save...

            Save As...

            DataBase...

            Ordering...

            Customer...

            About...

            Quit...

                        SETTINGS MENU:

            Settings...

1.23   The Settings Menu

```
"SET CURRENCY SYMBOL"

  "$..." Dollars
  "£..." Pounds
```

These two settings will change the currency from "$" or "£"

1.24   The Heart of the Program, The DataBase

```
                "DATABASE"  HOTKEY = right Amiga + B
```

This is where you enter the core information, like the stock number, the
name, and how much it costs. You don't have to add all the info at once,
just type in what you order on the day. That way you will eventually have
a complete Stock list or a list of products that you use on a regular
basis.

Most of the Button & Menu functions store all their actions in "Ram:" So
remember to save your work.

```
            Buttons

            Fields

            Files

            Menu
```

1.25   DataBase Buttons

```
            New

            < Previous

            Next >

            Load

            Save

            Delete

            Ordering Form

            VS

            Qty
```

```
                    Description

                    + - PV BV Dist Cust

                    Enter
```

1.26   New Entry into the DataBase

```
 "NEW ENTRY"  HOTKEY = right Amiga + N
```

This Button or Menu function adds a new line to the database list and adds
a new entry into the DataBase itself. It also clears all the fields in the
DataBase.

When Adding a new entry into the DataBase remember once you have put in
the information that you want, save it to your Hard Drive.

1.27   Previous & Next

```
 "PREVIOUS & NEXT"

 HOTKEY (previous) = right Amiga + Shift + left arrow
 HOTKEY    (next) = right Amiga + Shift + right arrow
```

These Button or Menu functions take you to the "Previous" or the "Next"
selected entry in the DataBase.

1.28   Delete The Entry

```
 "DELETE THE ENTRY"  HOTKEY = right Amiga + D
```

This Button or Menu function Deletes the selected entry from the DataBase.
When Deleting an entry in the DataBase, only the DataBase that is in
"Ram:" is affected. It's not until you save it that any changes are made
permanent.

1.29   Ordering Screen...

```
                "ORDERING SCREEN"  HOTKEY = right Amiga + O
```

This Button or Menu function takes you to the
                Order Screen
                window.

1.30   VS or Find

```
 "FIND"  HOTKEY = right Amiga + F
```

This brings up a search window to search for a item.

The VS Field is where you put in the Stock Number.

1.31   Quantity

This Sets the Qty field to "1"

The Qty Field is where you put in how many there are of the Item.

```
  EG:      Qty

  182      8   Deter Soap                 $7.05   $18.80   $19.40   $24.25
```


1.32   Description

This Clears the Description Field

The Description Field is where you put a description of the product.

```
  EG:          Description

  182      8   Deter Soap                 $7.05   $18.80   $19.40   $24.25
```


1.33   The Price

The " + - " Buttons Increase or Decrease the amount by 00.05 cents.

The PV, BV, Dist, Cust, Buttons and Fields are where you put the price of
the item. The Buttons clear the fields.

1.34   Entering the Information

Once you have typed in your information, you then select "Enter" and it
will be added or updated in the Files list.

1.35   DataBase Fields

The "VS", "Qty", "Des", "P.V', "B.V", "Dist" & "Cust" fields are where you
enter the information.

```
            "VS"          This is the stock number.
            "Qty"         How many do you have in Stock.
            "Description" The Description of the product.
            "P.V"         Point Value of the Item.
            "B.V"         Business Volume of the Item.
            "Dist"        What you, the Distributor, Pays.
            "Cust"        What the Customer Pays.
```

1.36 The File List

You can just click the mouse on this FileName to select the Item that you
want and it will appear in the "Fields" above. Then you can change any of
the details that you wish.

1.37 DataBase Menus

```
            New...

            Load...

            Save...

            Save As...

            Previous...

            Next...

            Delete...

            Find...

            Distributor...

            Ordering...

            Customer...

            Print...

            Quit...
```

1.38 Printing out your Files

"PRINTING YOUR FILES" HOTKEY = right Amiga + P

This Menu option will print out the Order or your current Stock list or
even your Customer Receipt Form, depending on which screen you're in.

1.39   Ordering Screen

             This is where you enter your Order for the day. You do this by ←
             selecting
the items in the DataBase that you want to order.

             Buttons

             Fields

             Files

             Menu

1.40   Ordering Buttons

             New

             < Previous

             Next >

             Load

             Save

             Delete

             Customer Receipt

             VS

             Qty

             Description

             + − PV BV Dist Cust

             Print

1.41   New Order

This button will clear the FileList and clear the DataBase. You do this to
start a new order.

1.42 Customer Receipt Screen

                    "CUSTOMER RECEIPT SCREEN" HOTKEY = right Amiga + C

In this screen you can load in an "Order" and delete any entries that are
not for that customer.

It's very similar to
                  Ordering

1.43 Thanks for the Input

                  In no particular order, thanks for your input:

  Nina Earl /|\ The Isis-Ptah Foundation
  Thanks for the "£" suggestion

  Harald Meinzer

  Mike Gratis & Ann Gutterson

  Don Millette
  Thanks for the code spell check

  Manel Lopez Lleida

  ToPPer
                  ?

1.44 How to use this program.

                  TUTORIAL

Ok, when you first start this program it opens with my default settings.
These settings have my name and other details in the fields and FileLists,
so a good idea is to clear all the fields and data.

The quickest way to do this is to rename the "AMWAYData" directory and
restart the program. This will force the program to make a new drawer in
your current directory called "AMWAYData" and it is in this drawer where
all the new information will be stored.

Once the program has started it opens a requester asking you to "Select
File To Load", just select Cancel to ignore this requester.

Once you have done this, the program automatically sets the date in the
                Date
                fields.

Now first of all, enter your "Name" and "Number" in the Name and Number
fields, once you have done this
                Save
                your data using the "Save" button.

This will bring up a requester asking you to "Save File". You will also
notice that your name has appeared in the string to save. Press O.K to
continue.

Now select the
                Open DataBase
                button, this will take you to the DataBase
screen. This is where you enter the details of the stock.

1.45 Registration

AMWAYDeck is Biscuitware. This means that you can do what you like with it.

If you think it's any good you can send me some Biscuits or if you're
feeling generous, how about some $$$.

1.46 Disclaimer

Legal Mumbo Jumbo

 AMWAYdeck and related files are provided 'AS IS' without warranty of any
 kind either expressed or implied. The entire risk as to the use of
 AMWAYdeck and related files is assumed by the user.

 In no event will Thomas R. Grant be liable for any damages, direct,
 indirect, incidental or consequential, resulting from any defect in
 AMWAYdeck or the aforementioned files.

 If your AMIGA turns into a PC (yecchh!!), I take no responsibility,
 though I WILL feel very sad for you.

 AMWAYdeck is copyright ©1997 by Thomas R. Grant

 AMWAYDeck is not an AMWAY product nor is it supported by AMWAY.

 All Rights Reserved Worldwide.

```
 AMWAY and CanDo are registered trademarks.
```

1.47 Gremlins

```
                        In a program of this complexity there are sure to be some
           "Undocumented features". Please let
                  me
                  know about them.
```

1.48 Desperate

```
                                                          \|/
                                               @ @
 .-----------------------------oOO-(_)-OOo----------------------------
 | _____  ____  ____  ____  _____
 | \__   \/ _  \/    \/    \/ ___/     \ AKA Tony Parr for beta testing and
 !   /  /   \textdegree{} /  ¯\textdegree{} /  ¯\textdegree{} /   /  ¯\textdegree ←
    {} /     the icons... some input to the
 ·   /  /\    /\   /¯¯\  /¯¯\ ¯¯¯\  /\ \     Amigaguide & other suggestions
 !  ---  ----  --    --    ------- \/    & the Install Libraries script
 `--------------------------------------------------------------------

           Send some Coopers Ale for Tony care of the
                  author!
                        Or a copy of the 3D raytracers bible –
                  Understanding Imagine!
```

1.49 Imagine

```
"Understanding Imagine" is considered to be the best book written regarding
the 3D raytracing program "IMAGINE". It was written to overcome the useless
manual supplied with the program and is now out of print... darn it!!
```